BRITISH GUIANA.

ORDER IN COUNCIL

MADE UNDER

THE LOCAL GOVERNMENT ORDINANCE, (Chapter 150).

UNDER SECTION 30 OF THE LOCAL GOVERNMENT ORDINANCE, IT IS HEREBY ORDERED BY THE GOVERNOR IN COUNCIL AS FOLLOWS:—

- 1. This Order may be cited as the Lots Nos. 47/48 Village District (Elections) Order, 1960.
- 2. For the purpose of the election of councillors, the Lots Nos. 47/48 Village District on the east coast of the County of Berbice is hereby divided into two divisions, namely the Lot No. 47 Division and the Lot No. 48 Division.
- 3. The number of councillors appointed to be elected by each division shall be as follows:—
 - (a) by the Lot No. 47 Division, five councillors;
 - (b) by the Lot No. 48 Division, five councillors.

SCHEDULE

- 1. (Boundaries of the Lot No. 47 Division).
 - On the north by the common boundary between Lots Nos. 46 and 47 and its westward prolongation to the western extremity of a tract of Crown Land held under Licence of Occupancy No. A 2671;

On the south by the common boundary between Lots Nos. 47 and 48 and its westward prolongation to the western extremity of a tract of Crown Land held under Licence of Occupancy No. A 2671;

On the east by the Atlantic Ocean;

On the west by Crown Lands in the rear of the western extremity of a tract of Crown Land held under Licence of Occupancy No. A. 2671.

2. (Boundaries of the Lot No. 48 Division).

On the north by the common boundary between Lots Nos. 47 and 48 and its westward prolongation to the western extremity of a tract of Crown Land held under Licence of Occupancy No. A. 2672;

On the south by the common boundary between Lots Nos. 48 and 49 and its westward prolongation to the western extremity of a tract of Crown Land held under Licence of Occupancy No. 2672;

On the east by the Atlantic Ocean;

On the west by Crown Lands in the rear of the western extremity of a tract of Crown Land held under Licence of Occupancy No. A. 2672.

Made in Council this 9th day of January, 1960.

IVAN H. SEELIG, Clerk to the Executive Council (acting).